

Jumping Castle/Slide/Interactive Risk Assessment

HAZARD AREA	HAZARD	EXISTING CONTROL MEASURES	HARM (1-5) 1 = LOW 5 = HIGH	LIKELYHOOD (1-5) 1 = UNLIKEY 5 = VERY LIKELY	RISK HXL	FURTHER CONTROLS TO REDUCE RISK	RISK ACCEPTABLE (Y/N)
Jumping Castle/Slide/ Interactive	Over enthusiastic participants	Adult supervision at all times monitoring usage.	1	2	2	None.	Υ
Jumping Castle/Slide/ Interactive	Jumping off unit	Adult supervision at all times monitoring usage.	2	1	2	Additional safety mats in front of unit exit.	Y
Jumping Castle/Slide/ Interactive	Larger participants colliding with smaller participants	Adult supervision at all times monitoring usage.	1	1	1	Participants put into groups of similar size.	Υ
Jumping Castle/Slide/ Interactive	Tripping over anchorage points/ supplementary equipment/electrical cable	All anchor points used as per manufacturer's instructions and spare equipment leads etc either stowed / erected safely. Inflatables free standing when used indoors.	1	1	1	In event of large numbers of participants attending, additional safety fencing erected. Where possible electrical cable does not cross any public pathway. If unavoidable cable erected overhead or covered.	Y
Jumping Castle/Slide/ Interactive	Overloading/tipping - Users/Public	The maximum number of users as specified by the manufacturer must be adhered to, as well as the appropriate age and height limits.	5	1	5	None.	Υ
Jumping Castle/Slide/ Interactive	Petrol Blower/ Generator if power not available. Risk of fire or burning	Safety fencing erected around blower/generator. Suitable fire extinguisher supplied.	3	1	3	All spare fuel stored in suitable container and in a safe location. Units switched off during refuelling.	Y

Jumping Castle/Slide/ Interactive	Adverse weather conditions	Forecast is checked prior. Wind speeds are checked every ½ hr by attendants/supervisor.	3	1	3	Equipment to be switched off and covered in heavy rain and is not permitted to be used in strong winds.	Υ
Jumping Castle/Slide/ Interactive	Injury through lack of supervision.	Constant supervision is required by a responsible adult.	5	1	5	None.	Y
Jumping Castle/Slide/ Interactive	Danger of unnecessary injury	Ensure that no one with a history of back or neck problems or who suffers from a heart complaint uses the inflatable. Anyone who is feeling unwell or suffering the effects of alcohol or drugs or Pregnant may not use this equipment at any time.	5	1	5	None.	Y
Jumping Castle/Slide/ Interactive	Chocking	No food, drinks or chewing gum to be allowed on or near the inflatable.	4	1	4	None.	Y
Jumping Castle/Slide/ Interactive	Injury through 3rd party items and 3rd party bodies.	All shoes, glasses, jewellery, badges etc MUST be removed before using this inflatable. Always ensure the area surrounding the inflatable is not overcrowded.	4	1	4	None.	Y
Jumping Castle/Slide/ Interactive	Danger of falling from height.	Climbing, hanging or sitting on walls is DANGEROUS and must not be allowed at any time. Equipment must always be supervised this is of exceptional important when the inflatable is erected on hard surfaces.	3	1	3	None.	Y
Jumping Castle/Slide/ Interactive	Injury through lack of inflatable pressure or suffocation.	Do not allow anyone to be on the inflatable during inflation or deflation as this can be EXTREMELY DANGEROUS.	3	1	3	None.	Y
Jumping Castle/Slide/ Interactive	Emergency	In the event that someone is seriously injured. DO NOT move the individual, leave the inflatable switched on and dial 000 immediately.	5	1	5	None.	Y
Jumping Castle/Slide/ Interactive	Slide being used incorrectly	Users should go down flat on their back, feet first.	3	1	3	Adult supervision at all times monitoring usage.	Y

Jumping Castle/Slide/ Interactive	Collisions at bottom of slide	Ensure there is a safe run off area free from other riders. Adult to supervise.	4	1	4	Matting that covers the slide run off area.	Y
Slide	Collision	Adult supervision at all times monitoring usage.	3	1	3	One person climbing and sliding at a time.	Y
Water Slide	Slips	Ensure care is taken when climbing stairs and hold onto hand rails/grips.	3	1	3	One person climbing and sliding at a time.	Y
Jumping Castle/Slide/ Interactive							
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H = Harm L = Likelihood H x L= Risk, 1=Low 5=High

Risk is worked out using numbers 1 - 5. The likelihood is given a number and this is multiplied by the number given to the severity of the risk. The result = the risk factor. This generic risk assessment is brief and we have our own individual assessments for each individual risk, 25 being the worst possible outcome, any item reaching 25 would give serious cause for concern & we would not be able to erect the unit. It is recommended that clients undertake their own risk assessment to suit their requirements.